



Benefits derived from WASP (a Grasshopper plugin) to Design for Disassembly principles in the built environment

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Introduction

- Research question: "How can the WASP, a Grasshopper plugin, aid the practice of DfD in the built environment?"
- DfD principles:
- 1. The aggregation processes of part geometries in WASP.
- 2. Connection locations.
- 3. The orientation toward the building elements.

DfD evaluation:

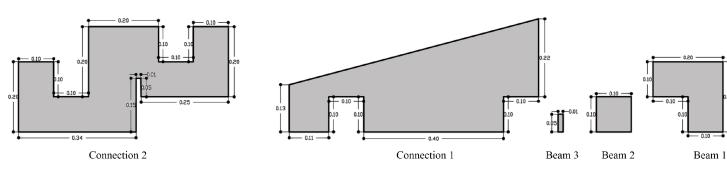
- 1. Functional decomposition: systematization and clustering
- 2. Technical decomposition: Relational patterns
- 3. Physical decomposition: assembly sequences, and type of connection.

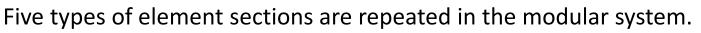


Introduction

• WASP plug-in for Grasshopper:

As a toolkit for discrete computational design to simulate the aggregation and assembly possibilities in the building system.

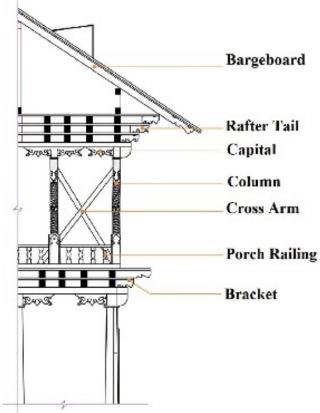




• Iranian-inspired timber structure:

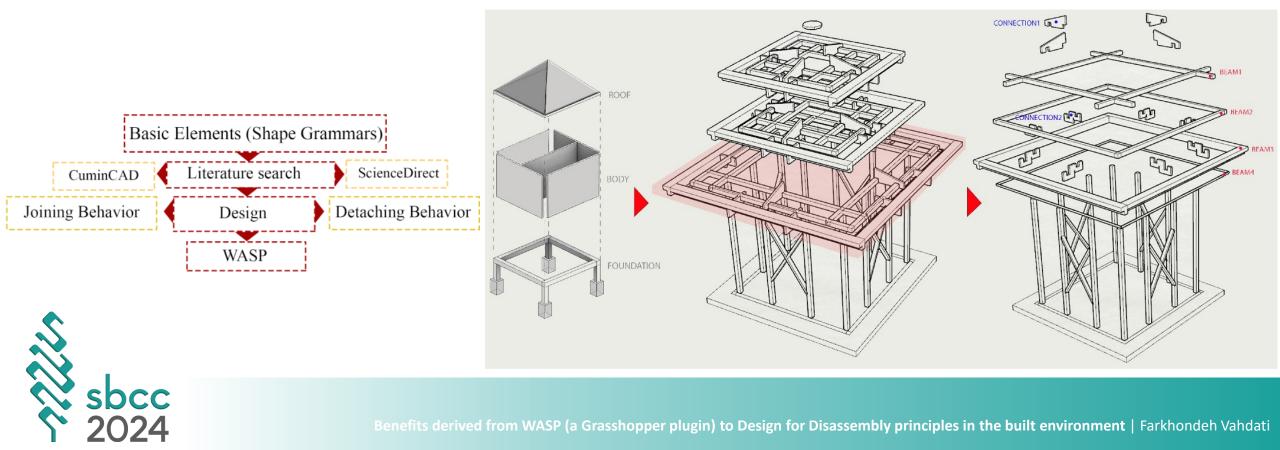


Section of the woodwork with details in Saqa Nefars, Babol, Mazandaran



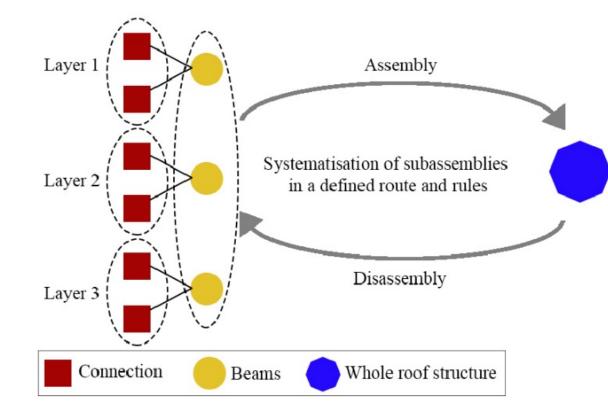
Method

Elements of the entire timber pavilion in three levels with the detailed main "Part" • geometries of the roof:



Result and Discussion

• Clustering of building structure into assembly and disassembly clusters:

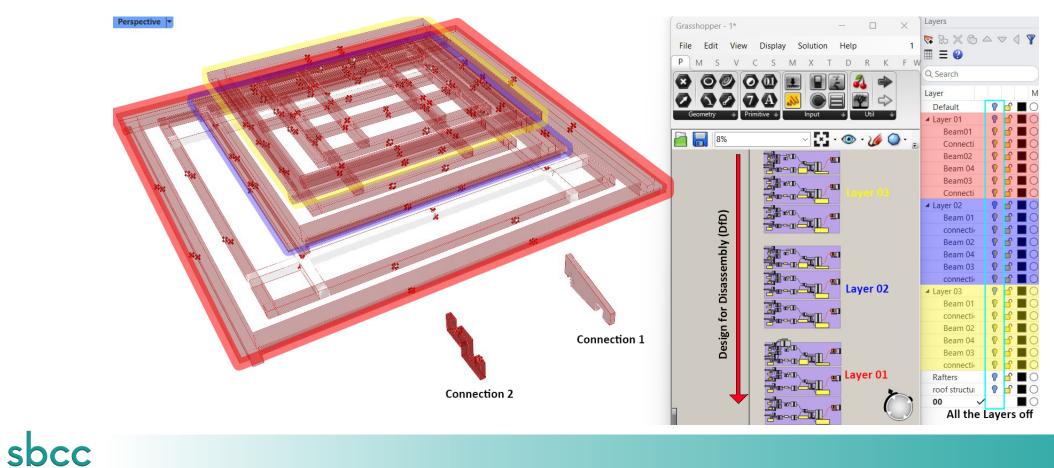




Result and Discussion

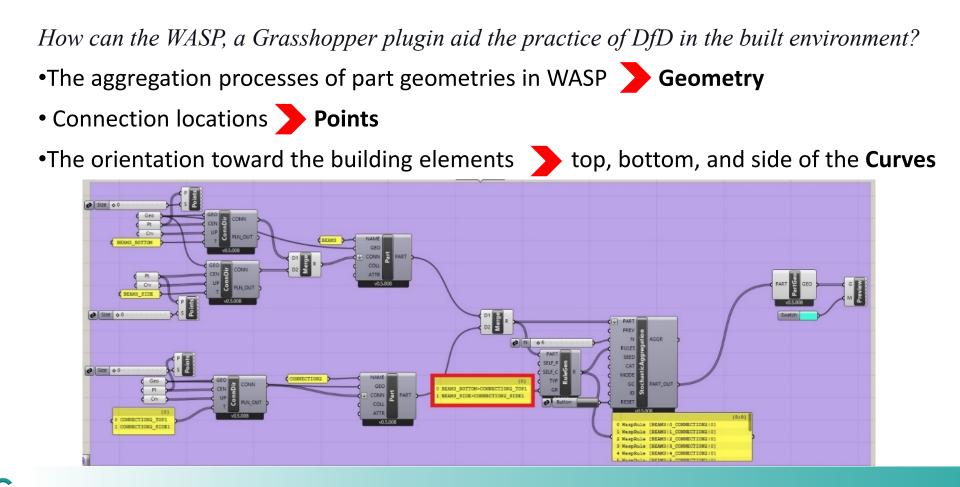
SNC.

• The function of WASP in locating the elements in their defined points with all layers off





Conclusion





Conclusion

Future studies: Field-driven aggregation by a curve as a route around three levels of roof structure

